

WHAT'S IN THE BOX:

200 Sleepover Party Cards:

(85 ACT iT!: 75 WORK iT!: and 40 PARTY! Cards)

1 Spinner, Instructions

SETTING UP THE GAME:

Assemble spinner by placing the spinner base through the whole in the spinner board and snapping the arrow on top. Separate the cards into individual piles for ACT iT!, WORK iT!, and PARTY! Cards. Place Spinner in center of all players.

HOW TO PLAY:

Youngest player spins first.

On their turn, each player spins the spinner to see which type of card to draw. If the player performs the action on the card, they get the number of points the card is worth. They place the card in front of them to track their score. If the group is involved in the action on the card, (ie: if a PARTY! Card is played) only the player who drew the card gets the points. Play passes to the left and continues as above.

WINNING:

The first player to 10 Points wins the game!

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