



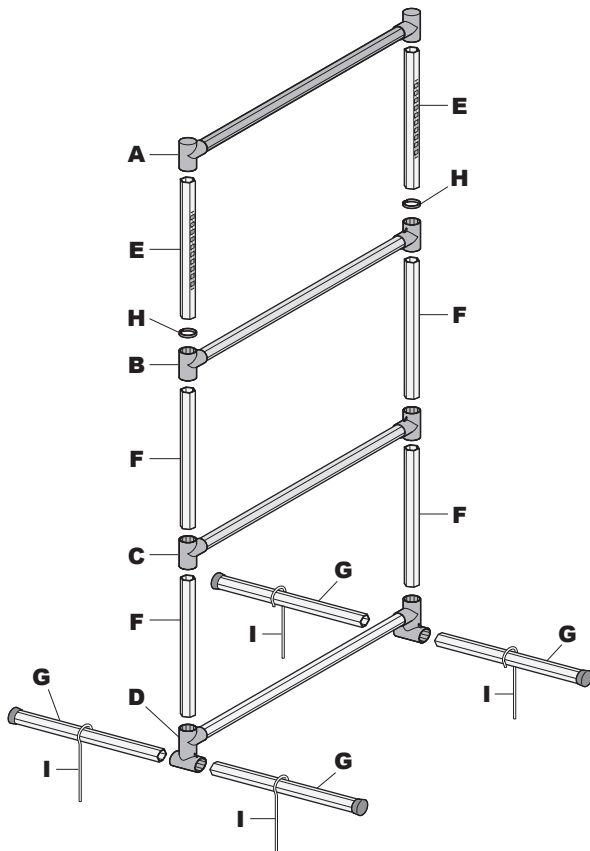
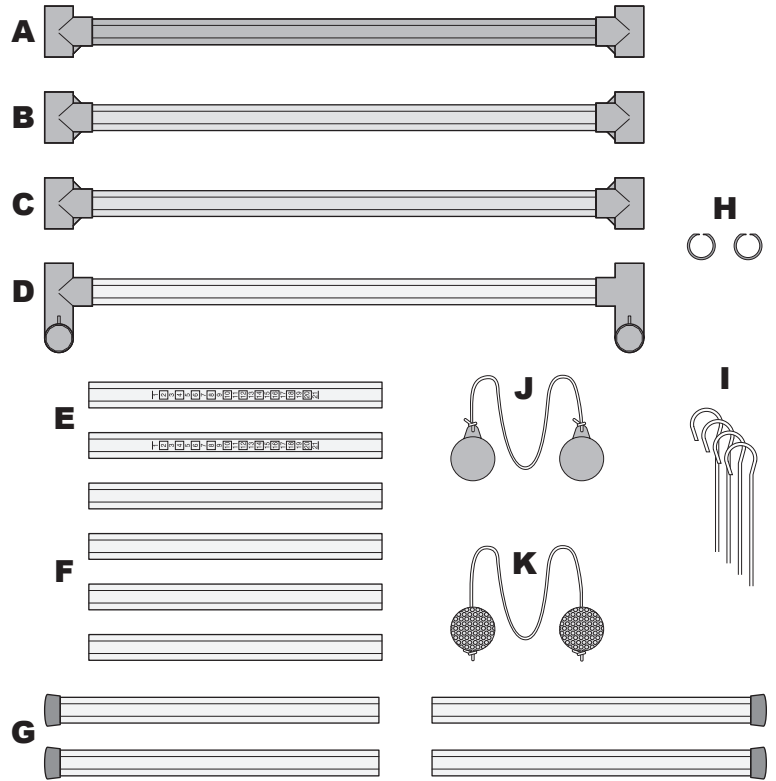
ASSEMBLY and PLAYING INSTRUCTIONS LADDER BALL

Item No. TG108

PARTS LIST

*Parts list includes quantities for 2 targets, whereas diagram shows parts for 1 target.

- A** Target Top Pole (blue) - qty 2
- B** Target Middle Pole (yellow) - qty 2
- C** Target Bottom Pole (red) - qty 2
- D** Target Base Pole (gray) - qty 2
- E** Vertical Poles w/ Score Counter - qty 4
- F** Vertical Poles - qty 8
- G** Base Legs - qty 4
- H** Score Markers - qty 4
- I** Ground Stakes - qty 8
- J** Soft Bolas (blue, yellow) - qty 3 each
- K** Golf Bolas (blue, red) - qty 3 each

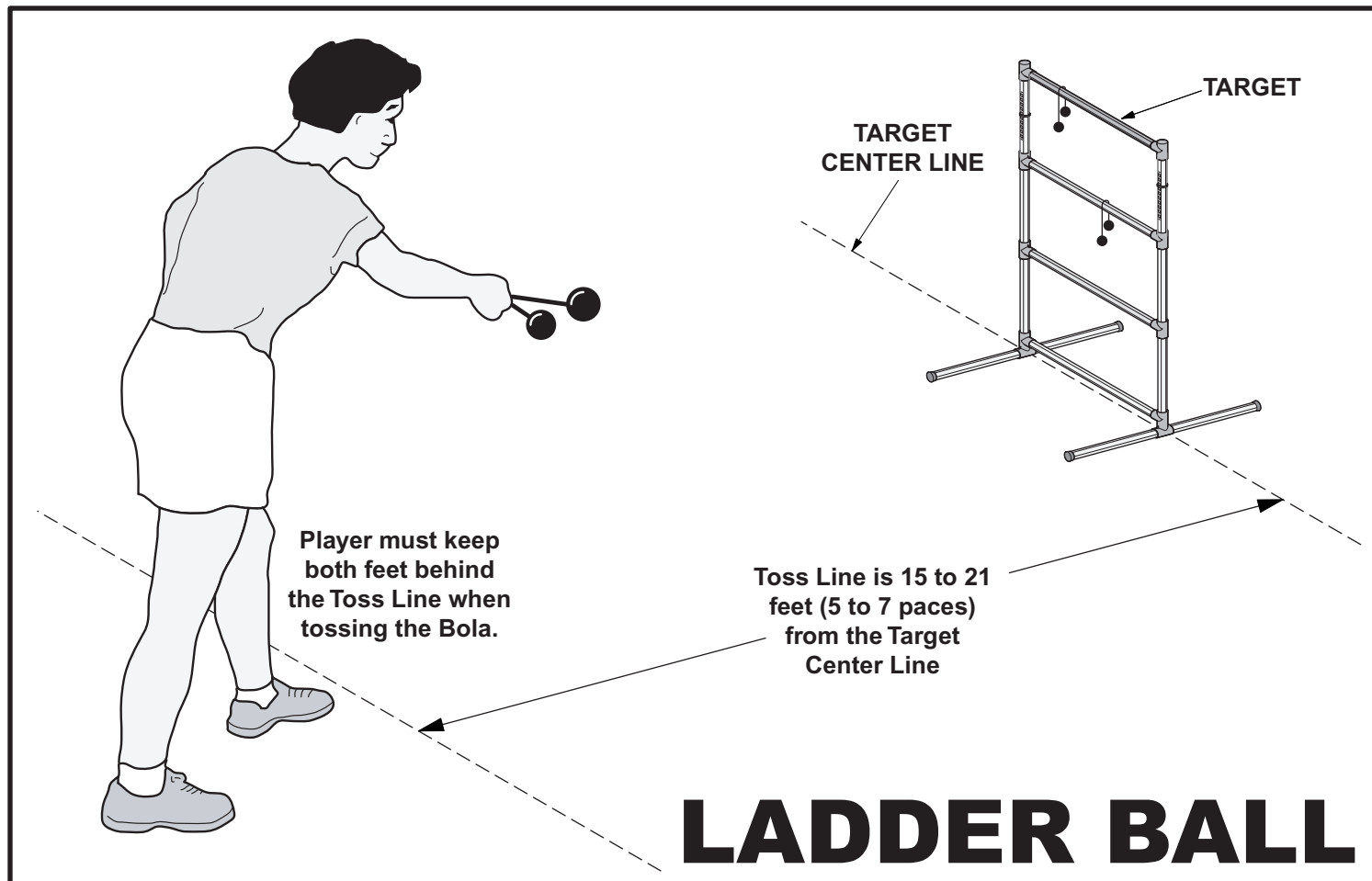


ASSEMBLY (EACH TARGET)

1. Slide one Score Marker (H) onto each Vertical Pole w/ Score Counter (E).
2. Slide one Ground Stake (I) onto each Base Leg (G).
3. Assemble the Target Top Pole (A), Target Middle Pole (B), Target Bottom Pole (C) and Target Base Pole (D) by pressing Vertical Poles w/ Score Counters (E), Vertical Poles (F) and connectors together in the sequence shown. BE SURE the Vertical Poles w/ Score Markers are installed in the locations illustrated.
4. Press four Base Legs (G) with attached Ground Stakes (I) onto assembled Target.

LIMITED WARRANTY

VERUS PRODUCTS, Inc. warrants this game to be free from defect in material and workmanship for 90 days by original purchaser of the unit. This warranty covers manufacturing defects only, not normal wear and tear. The manufacturer can service malfunctions due to normal wear and tear for a fee. This warranty does not apply to products damaged through accidents, misuse, or neglect. VERUS PRODUCTS, Inc. reserves the right to make inspection and determination of all warranty claims.



WARNING

Adult supervision is necessary whenever children are playing. Being hit by a thrown object can result in serious injury.

OBJECT OF THE GAME

Ladder Ball uses two Targets with two sets of three Bolas. The object is to toss a Bola at the Target and catch one of the 3 upper rungs on the Target ladder. Whoever reaches 21 points or more first wins the game.

GAME SET UP

Arrange the playing area on a level surface as shown in the illustration above. Press the Ground Stakes firmly into the ground to secure the Target in place. For adults and older children, the Toss line should be located 15 to 21 feet (5 to 7 paces) from Target to Target. When smaller children are playing, adjust the distance accordingly.

GAME PLAY

Ladder Ball can be played two ways; with two players, or with two teams of two or three players. The game is played in rounds. A round is completed when all the Bolas have been tossed.

Bolas are tossed underhand, with the palms up. There are two types of Bolas that each come in two colors; Soft Bolas (Blue and Yellow) and Golf Bolas (Blue and Red). Each player or team takes a turn tossing three Bolas of the same color. The opposing player or team then takes its turn. In team play, each player takes a turn tossing one Bola until the team's three Bolas have been tossed.

You can use a coin toss to choose which player or team starts first. When each round is completed, the players move to the second Target and switch tossing first.

SCORING

Each of the rungs on the target is a different color, and each color has its own point value. The Blue rung is worth 3 points, the Yellow rung is worth 2 points, and the Red is worth 1 point. A bonus of 1 point can be scored by catching one rung with all three Bolas or by catching three different rungs with one Bola on each rung. Three Bolas catching the Blue rung earns 10 points, the Yellow rung 7 points and the Red rung 4 points. Catching all 3 rungs earns 7 points.

If a Bola is pushed off the Target ladder by another Bola, it earns 0 points. If a Bola catches the same rung as an opposing player's Bola, 0 points are earned for both players. Bolas earn points only after all Bolas have been tossed by each player or team in a round. If the player or team goes over 21 points, the player's or team's points do not count. They must wait until the next round to earn the points needed for exactly 21 points.

If one player of team earns 21 points and is 10 or less points ahead of the opposing player or team, the opposing player or team must take its turn and finish the round. If there is a tie, the players or teams play overtime rounds until a player or team is 2 points ahead of the opposition when that round is completed. A round is not completed until all Bolas are tossed. The 2 point spread is not used during regular play.

WINNING THE GAME

The player or team to reach 21 points first and is 11 points or more ahead when all the Bolas have been tossed wins the game.